

## **Video Editor-cum-3D Animator**

MyGov is the citizen engagement platform of Government of India. It is an Independent Business Division under Digital India Corporation, a Section 8 company under Ministry of Electronics & Information Technology. Details about MyGov can be seen at <https://MyGov.in>.

MyGov is looking for **Video Editor-cum-3D Animator** is expected to edit video on economy, governance, development issues and public policy, in trendy formats that present and arrange the data and information in a coherent, concise, and engaging manner.

An ideal candidate should be familiar with Final Cut Pro, Adobe Premiere, A and versatile in public policy and economic issues. An interest in reading and general knowledge is highly essential.

The candidate should also be able to write perfectly in English (or Hindi) while maintaining the highest grammatical standards. The candidate should be familiar with producing online content including for articles, blogs, content for infographics, tweets and posts. The candidate should also have expertise to write for microblogging platforms as well as long form blogs.

The ability to work in a dynamic and exciting environment with strict deadlines and in a team is highly valued. Ultimately, you'll be required to drive citizen engagement.

You will be under probation for the first 3 months from the date of joining. It is not mandatory for MyGov to absorb you or offer you regular contract after the completion of the probation period. The period of probation can be reduced or increased by MyGov and shall be solely based upon your performance.

After successful completion of initial contract period, regular contract will be given.

Please review the positions listed below and apply in the form given in this notification. MyGov is hiring experienced professionals for **Video Editor-cum-3D Animator**.

Interested candidates may apply in this form.

**Video Editor-cum-3D Animator**  
**Designation: Young Professional**  
**Position: 01**  
**Qualifications & Experience**

**Education:**

Graduate in any domain

**Experience:** 0-2 years relevant experience

**Roles & Responsibilities**

- Create and design storyboards for digital media formats
- Select colors, fonts, images, and layouts based on brand guidelines
- Ensure projects are completed promptly and are of high quality
- Suggest and implement best practices and optimizations throughout animation projects
- Collaborate with fellow video editors, graphic designers, content writers to deliver a robust final animation
- Use a wide range of media and design software
- Develop computer graphics and animations based on a detailed design brief
- Manage multiple projects within design specs and budget restrictions
- Determine voice and messaging for animated pieces
- QA design for errors
- Implement feedback and changes whenever possible
- Create visualizations that convey accurate messaging for the project

**Requirements**

- A bachelor's degree in computer animation, 3D/graphic design, fine arts or a related field
- Proficiency in programs such as Mari, Adobe Suite, Maxon, CrazyTalk, or Autodesk Maya, FCP / Adobe Premiere
- Excellent written and verbal communication skills
- Zero to two years' experience in animation
- Attention to detail
- Portfolio of work with a wide range of 3D animation and wireframing projects
- Strong analytical, time management, and organizational skills
- Knowledge of animation layouts, typography, print, and web
- Experience with both print and digital media
- Ability to meet deadlines